

ANGLE BETWEEN VECTORS: INNER PRODUCTS

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Angle between vectors: Inner Products

A natural quantity is the angle between two vectors $\mathbf{x}, \mathbf{y} \in \mathbb{R}^N$ or C^N .

Example 1:

In \mathbb{R}^2 :

Properties an angle should have

1. Angle should take any two vectors $\mathbf{x}, \mathbf{y} \in S$ and produce a real number, $\theta \in [0, 2\pi)$
2. Angle should not depend on the lengths (norms) of \mathbf{x} and \mathbf{y} .

Exercise 1:

Derive from the first principles angle θ between vectors \mathbf{x} and \mathbf{y} in \mathbb{R}^2 :

Recollect: $(\|\mathbf{x}\|_2)^2 = \mathbf{x}^T \mathbf{x}$ is the length of \mathbf{x}
 $\|\frac{\mathbf{x}}{\|\mathbf{x}\|_2}\|_2 = 1$ (**unit vector**)

- **Step 1** - Normalize \mathbf{x} and \mathbf{y} and draw:
- **Step 2** - Build 2 right triangles and difference vector \mathbf{z} , where

$$\mathbf{z} = \frac{\mathbf{y}}{\|\mathbf{y}\|_2} - \frac{\mathbf{x}}{\|\mathbf{x}\|_2}$$

NOTE: (1) $a^2 + b^2 = 1$, (2) $a + c = 1$, (3) $b^2 + c^2 = (\|\mathbf{z}\|_2)^2$, (4) $\cos(\theta) = a$

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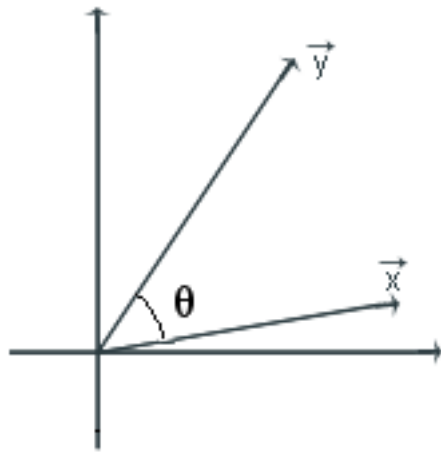


Figure 1: $-\pi < \theta \leq \pi$ or $0 \leq \theta < 2\pi$

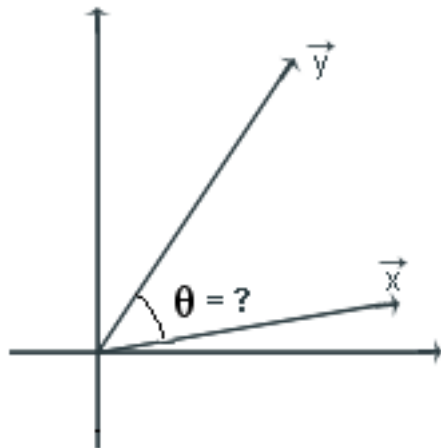


Figure 2

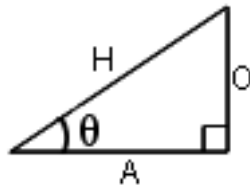


Figure 3: $\cos(\theta) = \frac{A}{H}$, $H^2 = A^2 + O^2$

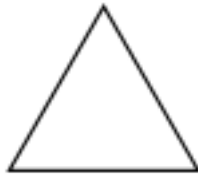


Figure 4: $\sum \text{angles} = 180$

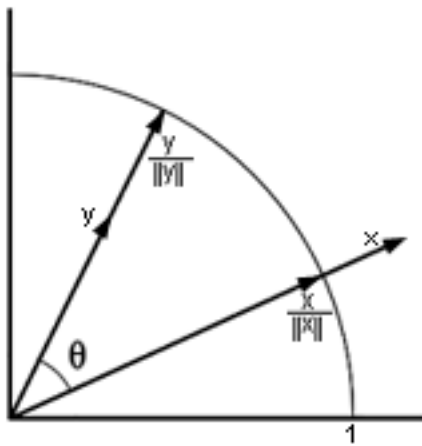


Figure 5

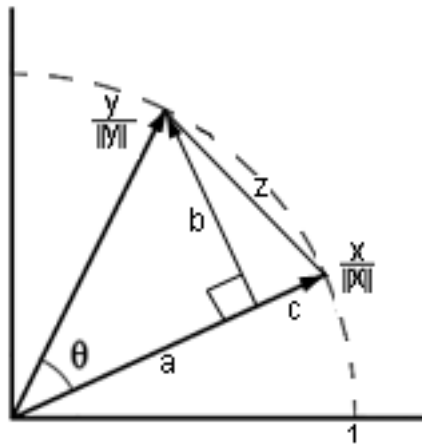


Figure 6

- **Step 3** - Pull it all together starting with (3), and using (1) and (4) for the last 2 steps respectively:

$$\begin{aligned}
 (\|z\|_2)^2 &= b^2 + c^2 \\
 &= b^2 + (1 - a)^2 \\
 &= b^2 + 1 + a^2 - 2a \\
 &= 2 - 2a \\
 &= 2 - 2\cos(\theta)
 \end{aligned}
 \tag{1}$$

therefore,

$$\cos(\theta) = \frac{2 - (\|z\|_2)^2}{2}$$

but:

$$\begin{aligned}
 (\|z\|_2)^2 &= \left(\left\| \frac{\mathbf{y}}{\|\mathbf{y}\|_2} - \frac{\mathbf{x}}{\|\mathbf{x}\|_2} \right\|_2 \right)^2 \\
 &= \left(\frac{\mathbf{y}}{\|\mathbf{y}\|_2} - \frac{\mathbf{x}}{\|\mathbf{x}\|_2} \right)^T \left(\frac{\mathbf{y}}{\|\mathbf{y}\|_2} - \frac{\mathbf{x}}{\|\mathbf{x}\|_2} \right) \\
 &= \frac{\mathbf{y}^T \mathbf{y}}{(\|\mathbf{y}\|_2)^2} - 2 \frac{\mathbf{y}^T \mathbf{x}}{\|\mathbf{y}\|_2 \|\mathbf{x}\|_2} + \frac{\mathbf{x}^T \mathbf{x}}{(\|\mathbf{x}\|_2)^2} \\
 &= \frac{(\|\mathbf{y}\|_2)^2}{(\|\mathbf{y}\|_2)^2} - 2 \frac{\mathbf{y}^T \mathbf{x}}{\|\mathbf{y}\|_2 \|\mathbf{x}\|_2} + \frac{(\|\mathbf{x}\|_2)^2}{(\|\mathbf{x}\|_2)^2} \\
 &= 1 - 2 \frac{\mathbf{y}^T \mathbf{x}}{\|\mathbf{y}\|_2 \|\mathbf{x}\|_2} + 1 \\
 &= 2 - 2 \frac{\mathbf{y}^T \mathbf{x}}{\|\mathbf{y}\|_2 \|\mathbf{x}\|_2}
 \end{aligned}
 \tag{2}$$

therefore,

$$\begin{aligned}
 \cos(\theta) &= \frac{2 - (\|z\|_2)^2}{2} \\
 &= \frac{2 - \left(2 - 2 \frac{\mathbf{y}^T \mathbf{x}}{\|\mathbf{y}\|_2 \|\mathbf{x}\|_2} \right)}{2} \\
 &= \frac{\mathbf{y}^T \mathbf{x}}{\|\mathbf{y}\|_2 \|\mathbf{x}\|_2}
 \end{aligned}
 \tag{3}$$

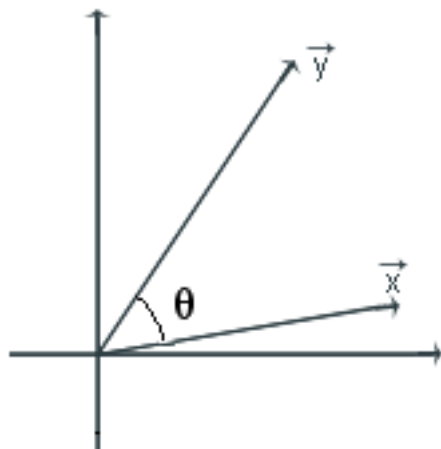


Figure 7

NOTE: $\theta = \arccos\left(\frac{\mathbf{y}^T \mathbf{x}}{\|\mathbf{y}\|_2 \|\mathbf{x}\|_2}\right)$ is a real number in range $\theta \in [0, 2\pi)$ and is insensitive to lengths of \mathbf{x} and \mathbf{y} .

Exercise 2:

Also, $\cos(\theta) = \frac{\mathbf{x}^T \mathbf{y}}{\|\mathbf{x}\|_2 \|\mathbf{y}\|_2}$. Why?

1 More on Inner Products

$$\mathbf{x}^T \mathbf{y} = \begin{pmatrix} x_1 & x_2 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} = x_1 y_1 + x_2 y_2 = \sum_{i=1}^2 (x_i y_i)$$

"Inner product", "dot product", "correlation coefficient".

So, angle $\theta \approx$ dot product.

θ and $\mathbf{x}^T \mathbf{y}$ measure "similarity".

\mathbf{x} and \mathbf{x} are in sense of direction.

Exercise 3:

How is inner product related to norm?

Inner Product: $\mathbf{x}^T \mathbf{y}$

Norm: $\mathbf{x}^T \mathbf{x} = (\|\mathbf{x}\|_2)^2$

2 Special Angles

$$\cos(\theta) = \frac{\mathbf{x}^T \mathbf{y}}{\|\mathbf{x}\|_2 \|\mathbf{y}\|_2}$$

- $\theta = 0 \Rightarrow \mathbf{x}^T \mathbf{y} =$

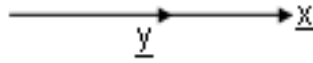


Figure 8: "colinear"



Figure 9: "colinear"

- $\theta = \pi \Rightarrow \mathbf{x}^T \mathbf{y} =$
- $\theta = \frac{\pi}{2} \Rightarrow \mathbf{x}^T \mathbf{y} =$

3 Cauchy-Schwarz Inequality for real time

Angle θ must lie between $-\pi$ and π . For example,

$$-\pi < \theta \leq \pi \Rightarrow -1 < \cos(\theta) \leq 1 \Rightarrow |\cos(\theta)| \leq 1$$

But

$$\cos(\theta) = \frac{\mathbf{x}^T \mathbf{y}}{\|\mathbf{x}\|_2 \|\mathbf{y}\|_2} \Rightarrow \frac{\mathbf{x}^T \mathbf{y}}{\|\mathbf{x}\|_2 \|\mathbf{y}\|_2} \leq 1$$

Therefore, the inner product is bounded:

$$|\mathbf{x}^T \mathbf{y}| \leq \|\mathbf{x}\|_2 \|\mathbf{y}\|_2$$

Exercise 4:

When do we have equality in CSI?

The Cauchy-Schwarz Inequality is fundamental in detection/classification problems of all kinds.

Example 2:

Idea: Compute $\forall i : |\mathbf{z}^T \mathbf{x}_i|$ and choose the largest. Why? What is the maximum value the test statistics can take? What is the minimum?

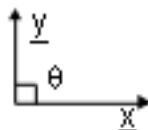


Figure 10: "orthogonal"

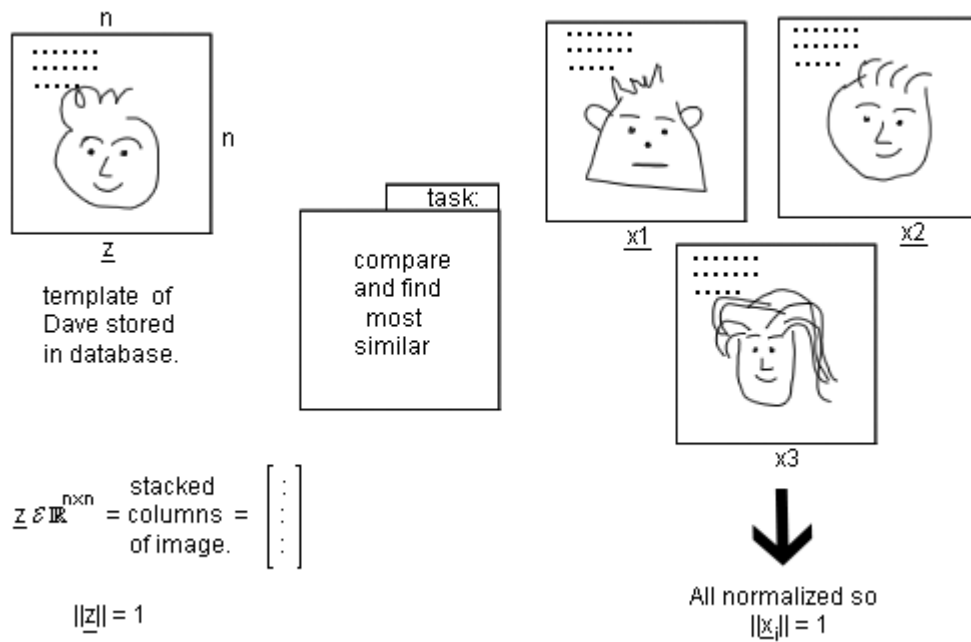


Figure 11: Face Recognition

3.1 Practical Issues

1. How close should γ be to 1? (threshold selection) What happens as $\gamma \rightarrow 1?$ $\rightarrow 0?$
2. Registration - what if $x_4 = z$ but shifted over a few pixels? How would you solve this? What would be the cost?

4 Properties of the Nth-Dimensional real inner product

The inner product can be denoted using different notations:

$$\begin{aligned}
 \mathbf{x}^T \mathbf{y} &= \sum_{i=0}^{N-1} (x_i y_i) \\
 &= (x|y) \\
 &= \langle x|y \rangle \\
 &= \langle x, y \rangle \\
 &= (x, y)
 \end{aligned}
 \tag{4}$$

The inner product takes each $\mathbf{x}, \mathbf{y} \in \mathbb{R}$ into a 'number' $(x|y)$ such that:

1. $(x|y) = (y|x)$ (symmetry). Angle between \mathbf{x} and \mathbf{y} is the same as the angle between \mathbf{y} and \mathbf{x} .
2. $(\alpha x|y) = \alpha (x|y)$ (scaling). Scaling \mathbf{x} doesn't change the angle with \mathbf{y} .
3. $(x+z|y) = (x|y) + (z|y)$ (additivity).
4. $\|\mathbf{x}\|_2 = (x|x)^{1/2} \geq 0$ and $(x|x) = 0$ only when $\mathbf{x} = 0$ (positivity).

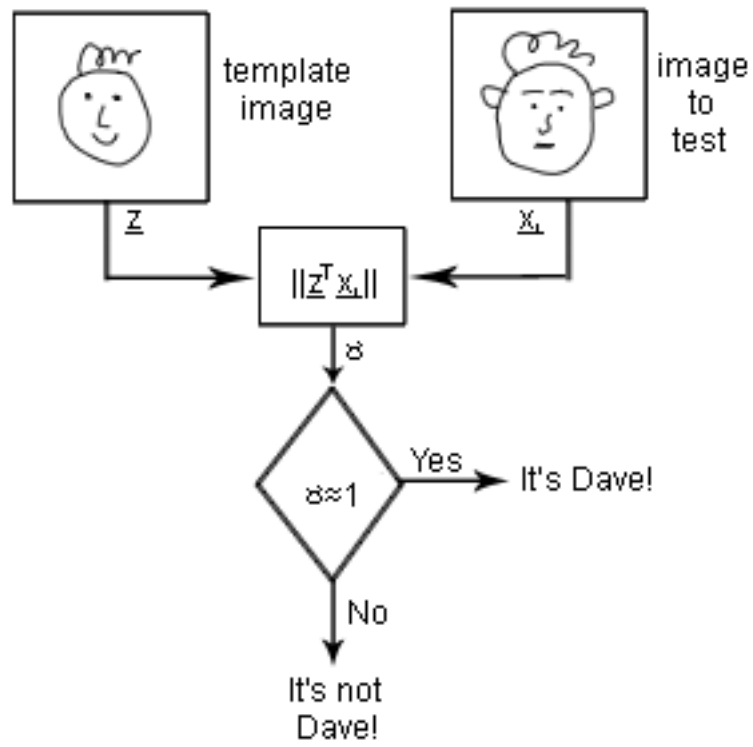


Figure 12: Recognition System

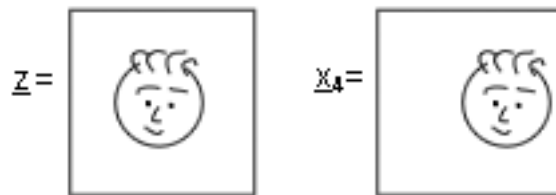


Figure 13

NOTE: 2 and 3 imply that the inner product is linear.

4.1 Generalization to Complex Domain

Angle between two complex vectors is

$$\begin{aligned}\cos(\theta) &= \frac{\overline{(\mathbf{x}^T)\mathbf{y}}}{\|\mathbf{x}\|_2\|\mathbf{y}\|_2} \\ &= \frac{\mathbf{x}^H\mathbf{y}}{\|\mathbf{x}\|_2\|\mathbf{y}\|_2}\end{aligned}\tag{5}$$

and so we define for C^2

$$(x|y) = \sum_{i=0}^{N-1} (x_i\overline{y_i}) = \mathbf{y}^H\mathbf{x}$$

Exercise 5:

Compute $(x|y)$ for $\mathbf{x} = \begin{pmatrix} 1 + 1i \\ 2 + 1i \end{pmatrix}$, $\mathbf{y} = \begin{pmatrix} 0 + 3i \\ 1 + 2i \end{pmatrix}$.

Exercise 6:

How do the 4 properties of \mathbb{R}^N inner product change for C^N ?